

word count races 001

This is the very first Word Count Race Game. I am going to the err on the side of simplicity. I believe that the input from your experience will ultimately produce a better game than I would invent.

The rules:

together, in the hangout, the players will choose a set of beats from those provided on the page.

Each player will choose a fake name, a nom de plume, and sub-headline a document with it. The purpose of a fake name is to establish anonymity. In future games, I hope to make a randomizer available.

Using the chosen beats, each player will have 20 minutes to flesh out the beats as a rough draft. At this evolution of the game, no formats are specified. Also, we are using the honor rules, because, why not?

At the next hangout, each player will upload this document to the Word Count Racing page and log their word count. Each player will download the other players' documents.

Each player will read and score the documents, using a scale that ranges from 1 to 9, with nine being the highest score possible. The players may change this, of course. (The criteria for scoring probably should include word counts minus typos, but that can be decided by the group.)

At the next hangout, each player will call out their list of documents and scores. Presumably, the players will want to discuss the papers.

Using the comments and/or forum, the players can expound on their experience.